

# ANA ROLLINS

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## SKILLS

- Concept Art, Character Design, Illustration, 2D Animation, Graphic Design
- Photoshop, Animate, Illustrator, After Effects, Spine
- Online/Mobile Production, Art Optimization, Art Process Documentation

## EXPERIENCE

### September 2010 - Present

#### Online Game Artist III - IGT, San Francisco, CA

- Create online/mobile casino games for various markets
- Create an interactive game from concept to finished game for online/mobile
- Create and provide art for game pitches to be selected for the studio road map
- Use Adobe Suite and IGT proprietary software to design and implement various aspects of game art
- Help created and support documentation for various aspects of the art production process

### November 2009 - April 2010

#### Animation Production Artist - Mekanism, San Francisco, CA

- Created 2D, hand drawn animation for animated shorts
- Cleaned up and composited animation
- Worked efficiently within a team on schedule

### August 2009 - October 2009

#### Cleanup Animator - Pyramid Scheme Productions Inc, San Francisco, CA

- Created 2D, hand drawn animation for animated shorts
- Cleaned up and composited animation
- Worked efficiently within a team on schedule

### May 2009 - July 2009

#### Desktop Artist - Weldon Owen Publishing, San Francisco, CA

- Text extraction from Quark and InDesign files
- Organized files and images
- Archived information in Word and Excel

### February 2009

#### Freelance Animator - Mekanism, San Francisco, CA

- Created 2D animation for animated web shorts
- Assisted in clean-up animation and in-betweeners
- Assisted in storytelling of animation

## PUBLISHED

- Published in 5Finity and Moonstone's "Voltron: Defender of the Universe Official Art Book"
- Published in 5Finity and Moonstone's "Zombies vs. Cheerleaders" comic

## **EDUCATION**

**The Art Institute of California San Francisco, San Francisco, CA**

**Bachelor of Science Degree in Media Arts and Animation, December 2008**

- Graduated with honors
- Awarded first place in Regional and tenth place in National for “The Art Institute and Americans for the Arts” poster design contest 2005
- Awarded Scholarship from The Art Institute of California, San Francisco for a Media Arts and Animation Portfolio 2005